

## Introduction to symbols (Sprint Maps)

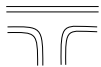
### Common symbols



Open area (grass)



Paved area (tarmac)



Step or edge of paving



Forest (Easy running)



Forest (Slow running)



Building canopy

- Prominent large tree
- Prominent bush or small tree

### Overprint Symbols



Start



Control circle



Control number



Finish

### Forbidden to cross

**It is forbidden to cross these features.**



Building



Construction / closed area



Impassable body of water



Area with forbidden access



Impassable vegetation



Impassable Fence



Impassable Wall